

# MYSTERY SHEET - EPISODE NAME:

Episode

Personal

**Victim:** The Committee

**Client:** Beena Singh (Treasurer)

**Crime:** Stealing from the Sand Point  
Transportation Committee

**Suspect:** Beena Singh

**Location:** Her House

**Question:** How can we get the money back?

Suspect 1	Suspect 2	Suspect 3	Suspect 4	Suspect 5	Suspect 6
Beena Singh	Mr. Yates	Ford	Richard Stanley		
A secret relationship Shouted Name	Fingerprint is his debt	Money Trail Angry Building Plan	Group of people		

# MYSTERY SHEET

Number of clues needed on a suspect to solve a mystery. The example is for a 5 person game:

\* Episode Mystery = Number of players (example game would be 5 clues) to a minimum of 3

\* Personal Mystery = Number of players -1 (example game would be 4 clues) to a minimum of 3

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When you solve a mystery, you get to ask questions of the fiction that can change how the fiction is affected. Uncovering answers never has the intended affect. Sometimes, it's better to keep things a secret.

<p>Solving an Episode Mystery: -Everyone involved gets 1 XP -If someone hit a moment of person growth they gain 1 XP</p>	<p>Solving a Personal Mystery: -You get an XP -You get to choose someone who helped you, they get 1 XP</p>
<p>You get to choose a number of questions to ask based on the number of suspects in the mystery (maximum 4)</p> <p>You must ask the following question: <b>Did solving the case really help the client?</b></p> <p>These are some optional questions: Who else was affected by the resolution of the case? How did this mystery tie into your personal mystery? Who suffered the most because of what was revealed? How did you personally benefit from this mystery being solved? What enemy did you make after solving the case? What doesn't feel right about this case?</p>	<p>You get to choose a number of questions to ask based on the number of suspects in the mystery (maximum 4)</p> <p>You must ask the following question: <b>How did this change my life?</b></p> <p>These are some optional questions: What new personal mystery has this brought up? What has this done to your family? Who revealed themselves to be a true friend, or someone you couldn't trust? What was revealed that was probably best left covered up? What relief was provided by solving this mystery? Who close to you was angered by what was uncovered? Who has gone up or down in your esteem after solving this mystery?</p>

# WELCOME TO ... King's Bluffs -----

## THE RICHES - CHOOSE 3 REASONS WHY PEOPLE ARE WEALTHY

	Reason	Details
<input type="radio"/>	Technology	
<input type="radio"/>	Entertainment	
<input checked="" type="radio"/>	Old Money	
<input checked="" type="radio"/>	Real Estate	Beach front
<input type="radio"/>		
<input type="radio"/>		
<input type="radio"/>		

## THE NOTS - CHOOSE 3 REASONS WHY PEOPLE ARE POOR

<input type="radio"/>	Single Major Employer	
<input checked="" type="radio"/>	Only Shit Jobs	tourism jobs, woooo
<input checked="" type="radio"/>	Lots of Debts	old money sets the tone
<input type="radio"/>	Lots of Vets	
<input type="radio"/>		
<input type="radio"/>		
<input type="radio"/>		
<input type="radio"/>		

## THERE GOES THE NEIGHBOURHOOD

(Delinquent, Socialite) Who are the richest families associated with the three categories you picked earlier?	(Hardboiled) Who is the local detective?
Old Money - Roy family Real Estate - Ford family	Haley Wickenheiser - Local investigative journalist
(Tech Geek) What piece of technology has changed the town?	(Sidekick) What are the most popular students in school called as a group?
Incredible upgraded cell reception.	

## HIGHSCHOOL CONFIDENTIAL

To figure out what the school is like everyone should look at their profile question and answer it.

(Delinquent) Where do people go to avoid the teachers?	(Hard Boiled) Who is the teacher everyone hates?
	Mr. Yates, he's the skeezy, creepy, science teacher.
(Sidekick) What's the most popular thing to do at school?	(Socialite) How do the rich/popular kids differentiate themselves?
	Fashion consciousness.
(Tech Geek) What cool feature does the school have?	Personal tablets at every desk. Mobile tech.

When you're done, give your school a name and a mascot (Go Fighting Cocks!) and then your high-school is ready to go. You can do the other locations in any order you want, we've put an order in here because we feel that this is an organic way to move from one question to the next.

## WHERE YOU LIVE

The next place is you're going to need to find out how each side lives. Answer the top two questions, and then answer one more:

<b>What do you call where poor people live, and what makes it difficult?</b>	<b>What do you call where rich people live, and what makes it excessive?</b>
Sand point - isolated, one entry point that floods	The lookout - on the hill overlooking the beach and the poorer people
(Delinquent) What's the secret, hidden spot in town?	(Hard Boiled) Where's the best place to get gossip?
	Cafe olé - the most popular coffee shop
(Sidekick) What's does the local community center do?	(Socialite) What's the name of an exclusive club?
	River Manor - Fancy country club
(Tech Geek) What problems have technology caused in the city?	Trains are a giant pain for the city.